**Fishing with the Fellas**

~~Fishing with the Fellas will be a 3D representation of 2 friends on a boat.~~ One of the men will have a fishing rod cast into the ocean, ~~while the other person will say snarky remarks while watching him fish.~~ ~~There will be a menu that contains various options that can be controlled via clicking buttons,~~ or the keyboard. ~~Some of these options will include switching from day and night~~ (the boat will have a flashlight that turns on when it is night time, illuminating the bottom of the water) ~~and choosing predefined text lines for his friend to say~~. There will also be boat customization options, such as color and text placement. There will be different weather conditions, including sunny, rain and cloudy. Finally, the user will be able to select the bait that he/she wants to appear on their fishing line.

While the fishing line is out, there will be a variety of fish that randomly appear in the ocean and swim around. These fish will be of different colors and different sizes. If a fish hits the fishing line, the collision is detected and it will begin to be reeled up onto the boat, before it is thrown back into the water. Also, when the fisherman feels a “bite,” he will react with a line of text. Everything will be in 3D, so there will be fish behind and in front of the fishing pole, but collision will only be detected if the fish is at the same z-value (as well as x and y) as the fishing pole. ~~As stated earlier, lighting will be incorporated, so the fish that are in the water will also be affected by this, fading in and out of sight.~~